Wk 20 Circular Motion

3. Centripetal Accel

1. Assuming riders go through fast enough not to fall out at the top, where is the greatest danger of neck/spinal injury or blacking out?

 \Box top of a loop \Box bottom of a loop \Box sides of a loop \Box it's all the same



- 2. Four coasters are shown above. Which coaster has...
- LEAST centrip acceleration? $\Box A \Box B \Box C \Box D$
- LEAST possibility of hurting riders?

 □A □B □C □D
- GREATEST centrip acceleration? $\Box A \Box B \Box C \Box D$
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3. The first coasters had circular loops. Now they have a teardrop shape. Why is it ok to have a tight loop at the top?



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4. Which pilot is more in danger of blacking out?



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□A□B

В

