

Each person uses their own Hot Wheel.

1. Choose a Hot Wheel and use the BeeSpi to measure its velocity at the bottom of the ramp. **Hold on to the Hot Wheel.**

2. Do 3 trials and take an average.

trial	1	2	3	average
Vx (m/s)				

3. Measure the height of the table in METERS.

Height (m)	

4. Use the average Vx and the height to solve for how far from the base of the table it will land on the floor.

5. Let Mr. Mont know when you are ready to try it for real. If you hit the spot you predicted, you may receive a prize.

Each person uses their own Hot Wheel.

1. Choose a Hot Wheel and use the BeeSpi to measure its velocity at the bottom of the ramp. **Hold on to the Hot Wheel.**

2. Do 3 trials and take an average.

trial	1	2	3	average
Vx (m/s)				

3. Measure the height of the table in METERS.

Height (m)	
---------------	--

4. Use the average Vx and the height to solve for how far from the base of the table it will land on the floor.

5. Let Mr. Mont know when you are ready and if you hit the spot you predicted, you may receive a prize.