# AVERAGE change in position VELOCITY elapsed time

Change in position is final position minus initial position.

The sign of the answer indicates direction.

It's a vector - it tells you something about where you ended up.

#### Both are in m/s

#### **Average Speed**

Tells you how fast, but no indication of direction or where you ended up.

### **Average Velocity**

Indicates direction and where you ended up, but not about the speeds along the way.

We prefer velocity... hopefully there's a way to make it say more about the speeds along the way.



## Beijing, 2008

**Olympic Competition** 

Usain Bolt runs the 100 m in a record 9.69 s.

$$\frac{100m}{9.69s} = 10.3 m/s$$



Beijing, 2008

**Olympic Competition** 

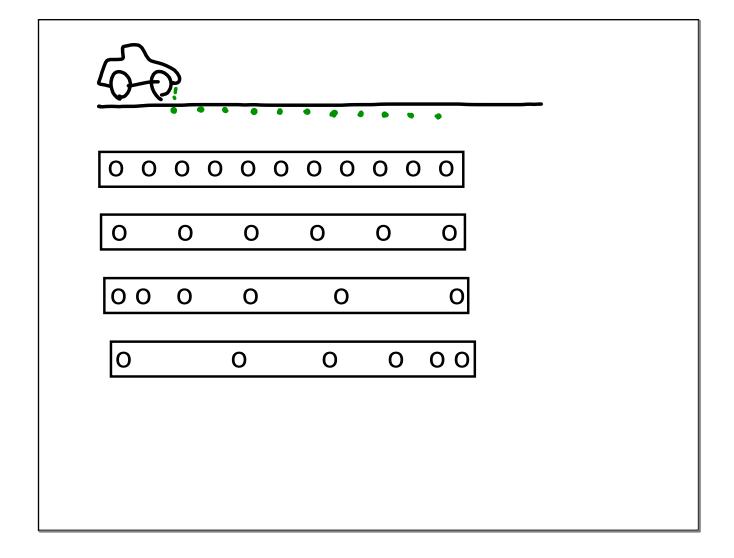
Usain Bolt runs the 100 m in a record 9.69 s.

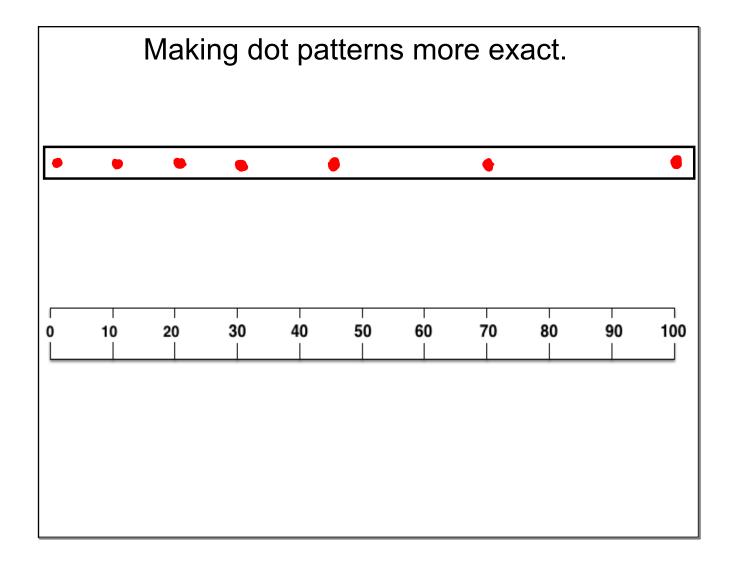


Berlin, 2009

**World Competition** 

Usain Bolt runs the 100 m in 9.58 s, breaking his previous record.





#### Beijing 2008

t (s)	x (m)	v (m/s)
0	0	V (111/5)
1	4	
2	11	
3	20	
4	30	
5	42	
6	54	
7	67	
8	79	<u> </u>
9	91	<u> </u>
10	101	

average speed 10.3 m/s ?????

estimates based on speedendurance.com data

#### Beijing 2008

t (s)	x (m)	v (m/s)
0	0	V (111/3)
1	4	
2	11	7 44
3	20	7 4/3
4	30	1000
5	42	12 44
6	54	12 50
7	67	1377
8	79	12 %
9	91	10 %
10	101	10 ~ 3



average speed 10.3 m/s ?????

estimates based on speedendurance.com data

The smaller you can make the time jumps, the more accurately you know the velocities during the motion. (You wouldn't miss things like turn-arounds and accelerations.)

Instantaneous velocity = the ideal limit when the time jumps are infinitesimally small. You would know the velocity at every moment in time.