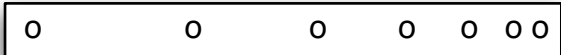


BASIC DOT PATTERNS

start  constant speed (slow)

start  constant speed (fast)

start  speeding up

start  slowing down

dots close = slow
dots far apart = fast
dots getting farther apart = speeding up
dots getting closer = slowing down