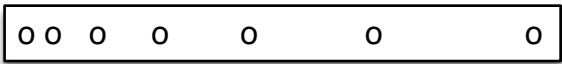
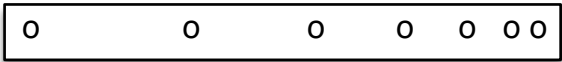


BASIC DOT PATTERNS

start  constant speed (slow)

start  constant speed (fast)

start  speeding up

start  slowing down

dots close = slow

dots far apart = fast

dots getting farther apart = speeding up

dots getting closer = slowing down